

Enrico Galati

UX/UI Designer · UX Researcher

enrico.galati96@gmail.com · +39 334 777 4696 · Naples, Italy · linkedin.com/in/enrico-galati-14549a278 · enricogalati.com

I design interfaces and run the research that comes before them. M.Sc. in Psychology, Cognitive Ergonomics track, 110/110 cum laude, with experience inside an EU agency and in automotive. I work with mixed-methods research, from large-scale surveys to stakeholder interviews, and turn it into requirements and screens.

Selected projects ECHA / IUCLID, stakeholder consultation, 2026 · TripLoop, UI, POLI.design × Alidays, 2025 · Alidays for Creators, UX and research, POLI.design × Alidays, 2025

EXPERIENCE

Trainee, Product Management (Requirements Engineering) — ECHA, European Chemicals Agency

Helsinki, Finland · March – August 2026

- Independently planned and ran the consultation with IUCLID users: a survey with 154 respondents and 29 semi-structured interviews with national authorities, industry, consultancies, technical experts and EU and OECD partners.
- Wrote the interview guide, the questionnaire and the supporting material, and moderated the sessions both one-to-one and in groups.
- Anonymised the transcripts by hand for GDPR, then ran content analysis and thematic analysis; built a star-schema model in Power BI to cross-reference survey answers with the interviews.
- Automated the reformatting of over 500 phrases per language across 24 languages with AI, cutting a three-week task down to three days within data-confidentiality constraints.
- Ran smoke testing on IUCLID, followed the biocides translation workflow through to release and reported the accessibility problems found in the interface to the team leader.
- Worked with product managers, business analysts, developers and UX specialists across Agile ceremonies.

Mapping technician, freelance — APS Lapsus, “Bosco di Oz” project

Italy · April – May 2026

- Delivered training on a collaborative testing method and produced high-resolution, print-ready digital maps from the field data collected.

UX/UI Designer — independent and pro-bono projects

since April 2025

- Plan and moderate usability tests and interviews to validate interfaces and prototypes following WCAG 2.2 guidelines; wireframes and prototypes in Figma, findings synthesised into personas and journey maps.

Teaching assistant, Cognitive Artifact Design — Università Suor Orsola Benincasa

Naples · October 2024 – February 2026

- Ran practical workshops on user-centred innovation and UX research methods, maintained course material and mentored multidisciplinary teams.

Trainee, Interaction Engineering — Re:Lab

October 2022 – March 2023

- Built, translated and analysed user surveys and benchmarking studies to inform automotive HMI design decisions.
- Designed and validated human-machine interfaces against usability and safety criteria, with a focus on cognitive load, and contributed to a European sustainable-mobility project (details under NDA).

EDUCATION

Executive course in UX Design and UI Design, 176 hours

POLI.design, Politecnico di Milano · March – June 2025

Apple Developer Academy

Federico II University, Naples · October 2023 – June 2024

Apple Foundation Program

Federico II University, Naples · February – March 2023

M.Sc. in Psychology: human resources, cognitive ergonomics, cognitive neuroscience **110/110 cum laude**

Università Suor Orsola Benincasa, Naples · 2021 – 2024

Thesis in Interaction Design: “The cognitive load placed on the driver”, supervisor prof. Roberto Montanari.

B.Sc. in Psychological Sciences and Techniques

Federico II University, Naples · 2016 – 2020

SKILLS

Research Mixed-methods, semi-structured interviews, surveys, usability testing, thematic and content analysis, netnography, benchmarking

Design Figma, Miro, wireframing, prototyping, design systems, WCAG 2.2 accessibility

Data and tools Power BI, Excel, EU Survey, Microsoft Teams

AI Pattern discovery and process automation, within confidentiality constraints

Languages Italian native · English C1/C2 · Spanish basic · Finnish A1